

Kingfisher Primary School

Online Safety and Computing Overview

Online Safety						
Year group	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
EYFS	NA	Copyright and Ownership	Health, Wellbeing and Lifestyle Self Image and Identify	Privacy and Security Online Relationships	Managing Online Information Online Reputation	Online Bullying
Y1	Class rules	Self-Image & Identity/Online Bullying/Health, Wellbeing and Lifestyle	Managing Online Information	Online Relationships/ Online Reputation	Privacy and Security	Copyright and Ownership
Y2	Class rules	Managing online information and ownership	Online Relationships.	Self-Image and Identity/Online Bullying.	Online reputation Health wellbeing and lifestyle.	Privacy and security.
Y3	Class rules	Copyright and Managing Online Information	Health Wellbeing and Lifestyle	Online Relationships Online Reputation	Self-image and Identity Online Bullying	Privacy and Security
Y4	Class rules	Online Bullying Health, wellbeing and lifestyle.	Self-image and identity	Online Relationships Privacy and security	Copyright and ownership Copyright and ownership	Managing online information
Y5	Class rules	Health and wellbeing and online reputations	Online relationships and self image and identity	Online bullying	Privacy and security and copyright and ownership	Managing online information
Y6	Class rules	Online relationships and online reputations	Self image and identity and online bullying	Managing online information	Privacy and security Copywrite and ownership	Health wellbeing and lifestyle

Computing

Year group	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
EYFS	IWB Games	IWB Games	Programming – caterpillars	Programming - caterpillars	Using iPads – research	Using iPads
Y1	Programming - Beebots	Creating Media - Digital Painting	Computing Systems and Networks - Technology Around US	Creating Media - Digital Writing	Data & Information Grouping Data	Programming B - Programming Animations
Y2	Programming- Light up my Lightbot	Multimedia- Present my Information.	Computing systems and networks- IT around us.	Data and Information- Pictograms.	Creating media: Digital music.	Programming- Programming quizzes.
Y3	Programming: Animating on Scratch	TIOL: Safe Searching	Creating Media- Stop-frame animation	Data and Information – Branching Databases	Programming B- Events and Actions in Programmes	Creating Media – Desktop publishing
Y4	Programming 1 Core – My Scratch Games	Multimedia 1 – My Comic Book	Computing Systems and Networks	Creating Media – An audio production	Programming A – Repetition in shapes	Data and information – Data logging
Y5	TIOL: Exploring my world. Multimedia: Persuasion	Creating media: video production	Data and information: fact file data bases	Computing systems and networks: systems and searching.	Programming: Selection in physical computing	Programming- selection in computing
Y6	Programming 1 core scratch	Multimedia my school	Data and information introduction to spreadsheets	Computing systems and networks: communication and collaboration	Creating media: 3d modelling	Programming sensing movement